

FACULTY OF ENGINEERING & TECHNOLOGY

Effective from Academic Batch: 2022-23

Programme: Bachelor of Technology (Information Technology)

Semester: II

Course Code: 900009902

Course Title: Painting (A Course on Liberal Arts)

Course Group: Elective Course (offered by Faculty of Arts)

Course Objectives:

- To encourage/ foster creativity among the students.
- To introduce students to the fundamental processes of visual perception and artistic expression.
- To cultivate / spawn awareness among students about the significance of art history, art criticism and aesthetics.
- To help the students understand the meanings of concept, designs, shapes, colors, medium, and format.
- To give the students the firsthand experience of design, painting, colors, light, shapes, shades, and other important aspects of painting.
- To develop in students an understanding of major styles and contemporary issues in painting.

Teaching & Examination Scheme:

Contact hours per week			Course	Examination Marks (Maximum / Passing)				
Lecture Tutorial Practical		Credits	Theory		J/V/P*		Total	
Lecture	Tutorial	FIACUCAI		Internal	External	Internal	External	TUtal
0	0	2	2	NA	NA	50/18	50/17	100/35

* J: Jury; V: Viva; P: Practical

Detailed Syllabus:

Sr.	Contents	Hours
1	An Introduction to Painting:	02
	An Introduction to Painting	
T	Principles of Composition	
1	Medium and Techniques of Painting	
	History of Painting: Folk Indian Painting / Western Painting	
	• 2D and 3D Painting	

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2	Drawing from Nature and Object:	04
	Objects of Drawing: Nature and Manmade / Artificial Objects	
	Drawing Still / Live Objects	
	Drawing from Memory	
	Drawing from Life	
3	Colour Design and Colour Value:	06
	Color Theory:	
T	Color wheel (primary/secondary, complementary),	
	transparency/opacity, hue, value (intensity, brightness), chroma	
	(saturation, purity) & temperature (warm/cold)	
	Color Contrast & Attributes:	
	Interaction, harmony, psychology/mood, culture & expression	
	 Media Characteristics & Surfaces: Acrylic, oil, paper, wood & 	
	canvas (primed/unprimed)	
4	Composition and Perspective:	06
	Composition:	
	Space, movement, balance, asymmetry, rhythm, shapes, proportion &	
	lighting	
	Perspective: An approximate reproduction	
_	Types of Perspectives:	
	Linear Perspective, One-point Perspective, Two- point Perspective, Three-	
	point Perspective, Four- Point Perspective	
5	Figure Drawing and Proportion:	04
	Proportions of the Human Body	
\leq	Three views – Anterior (front), Lateral (side) and Posterior (back)	
	Fundamental Proportion – The Big Three	
6	Sketching:	04
	Sketching and Freehand	
	Sketching Techniques	
	Sketch and Drawing Medium	
7	Contemporary Issues in Painting:	04
1	Contemporary Indian Art	
	Pioneers of Contemporary Indian Art	
	Contemporary Issues in Painting	
	TOTAL	30

Pedagogy:

Teaching will be practical based on the hands-on experiences, live and interactive sessions. It will run in the workshop mode. Four Workshops (each of a day) will be organised during the semester.

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Internal Evaluation:

Students' performance in the course will be evaluated on a continuous basis through the following components:

Sr. No.	Component	Number	Marks per incidence	Total Marks
1	Participation	-	05	05
2	Performance/ Activities	-	15	15
3	Project	-	15	15
4	Attendance	-	05	05
	h		Total	40

External Evaluation:

University Practical examination will be for 60 marks and will test the performance, activities, and creative presentations of the students with reference to the course selected:

Sr. No.	Component	Number	Marks per incidence	Total Marks
1	Viva/Practical/Demonstration	-	60	60
			Total	60

Learning Outcomes (CO):

At the end of the course, a student will

- have cultivated a sense of creativity.
- be appreciative of art history, art criticism and aesthetics.
- be able to recognize the elements of arts in painting.
- have better cognizance and association of meaning of colors, shapes, and composition.
- be able to acknowledge the principles of painting as in design and colors, concept, medium and formats.
- have instantaneous painting experience about designing, lights, shades and colors and such other important aspects.

Curriculum Revision:				
Version:	2.0			
Drafted on (Month-Year):	June-2022			
Last Reviewed on (Month-Year):	-			
Next Review on (Month-Year):	June-2025			

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