

# FACULTY OF ENGINEERING & TECHNOLOGY

Effective from Academic Batch: 2022-23

Programme:	Bachelor of Technology (Information Technology)
Semester:	Ι
Course Code:	202000110
Course Title:	Computer Programming with C
Course Group:	Engineering Science Courses

**Course Objectives:** Students will gain understanding of basics of computer, hardware, software, and programming language. Students will learn problem solving skills through C programming language.

## Teaching & Examination Scheme:

Conta	Contact hours per week		Course	Examination Marks (Maximum / Passing)				
Locture	Tutorial	Dractical	Crodite	The	eory	J/V	/P*	Total
Lecture	Tutorial	Practical	creatts	Internal	External	Internal	External	Total
03	00	02	04	50 / 18	50 / 17	25/9	25/9	150 / 53
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\* J: Jury; V: Viva; P: Practical

## **Detailed Syllabus:**

Sr.	Contents	Hours
1	Introduction to Computers and Programming:	05
	Introduction to computer: Basic block diagram, Functions of various components	
	of computer, Concepts of Hardware and software, Types of software	
	Computer languages and programming: Concepts of Machine level, Assembly level	
1	and high-level languages, Compiler and interpreter, Flowcharts and Algorithms	
2	Fundamentals of C:	06
	Features of C language, structure of C Program, comments, header files, data types,	
	constants and variables, operators, expressions, evaluation of expressions, type	
1	conversion, precedence and associativity, I/O functions	
3	Control structure in C:	08
	Decision making and Branching: Simple if, if-Else, Nesting of if-else, Else If ladder,	
	Switch statement, The ? operator, goto statement	
	Decision making and Looping: while statement, do statement, for statement, Jumps	
	in loop, break and continue, Nesting of control structures	
4	Array and String:	07
	Concepts of array: One- and two-dimensional arrays, declaration and initialization,	
	operation on array, multidimensional arrays	
	Character array and string: declaration and initialization, operations on string,	
	Built-in string functions, table of strings	



5	Functions and Recursion:	06
	Concepts of user defined functions: function declaration, function definition,	
	function call, passing parameters, nesting of functions, Introduction to Recursion	
	as a way of solving problems and examples	
6	Structures and Unions:	04
	Basics of structure, structure members, accessing structure members, nested	
	structures, array of structures, structure and functions, Introduction to Unions	
7	Pointers and File Management:	04
	Basics of pointers, pointer to pointer, pointer and array, pointer to array, array to	
	pointer, function returning pointer, structures, and pointers, Introduction to file	
	management and its functions	
	TOTAL	40

## List of Practicals / Tutorials:

1	<ul> <li>Write a program to understand concepts of structure of C Program, scanf and printf.</li> <li>Write a program to declare, assign, read and print values of variables of different datatypes.</li> <li>Write a program to that performs as calculator (addition, multiplication, division, subtraction).</li> </ul>				
2	<ul> <li>Write a program to understand concepts of other operators (bitwise, increment/decrement, conditional, etc.).</li> <li>Write a program to find area of square, rectangle, triangle, and circle.</li> <li>Write a program to calculate simple interest (i = (p*r*n)/100). Where i = Simple interest, p = Principal amount, r = Rate of interest, n = Number of years</li> </ul>				
3	<ul> <li>Write a program to enter a distance in to kilometer and convert it in to meter, feet, inches, and centimeter.</li> <li>Write a program to compute Fahrenheit from centigrade (f=1.8*c +32).</li> </ul>				
4	<ul> <li>Write a program to find that the accepted number is Negative, or Positive or Zero.</li> <li>Write a program to read three numbers from keyboard and find out maximum out of these three (Nested if else).</li> <li>Write a program to check whether the entered character is capital, small letter, digit or any special character.</li> </ul>				
5	<ul> <li>Write a program to read marks from keyboard and your program should display equivalent grade according to following table (if else ladder);         <ul> <li>Marks</li> <li>Grade</li> <li>100 - 80</li> <li>Distinction</li> <li>79 - 60</li> <li>First Class</li> <li>59 - 40</li> <li>Second Class</li> <li>&lt; 40</li> <li>Fail</li> </ul> </li> <li>Write a program demonstrate functionality of calculator using switch-case.</li> <li>Write a program to find factorial of a given number.</li> </ul>				
6	<ul> <li>Write a program to reverse a number.</li> <li>Write a program to generate first n number of Fibonacci series.</li> <li>Write a program to find the sum and average of different numbers which are accepted by user as many as user wants.</li> <li>Write a program to check whether the given number is prime or not.</li> </ul>				



7	• Write a program to ou	aluato the cories 1^2	$12^{7}2^{7}1^{7}1^{1}1^{1}1^{1}1^{1}1^{1}1^{1}1$				
'	• Write a program to find $1+1/2 +1/2 +1/4 + +1/n $						
	• Write a program to display following nattorns using actorials (*)						
	• Write a program to di						
	* *	* *	* * *				
	* * *	* * *	* *				
	* * * *	* * *	ጥ ጥ •				
	* * * *	* * * *	Υ.				
0E	• Write a C program to	display following pat	erns.				
	1 2 3 4 5	AAAAA	1				
	2345	ВВВВ	0 1				
	3 4 5	ССС	1 0 1				
	4 5	D D	0 1 0 1				
	5	E	1 0 1 0 1				
8	Write a program to re	ad array of integers a	nd print it in reverse order.				
	• Write a program that	adds two 1-dimensio	nal array & store into third array.				
	Write a program to in	sert and delete an ele	ment to/from desired position in an array.				
	• Write a program to so	rt a given array in as	cending order (Use Bubble Sort algorithm).				
9	• Write a program for n	ultiplication of two r	natrices.				
	• Write a program to fir	d length of string wit	hout using library function.				
	• Write a program to co	ncatenate two string	s without using library function.				
10	• Write a program that	reads a string and co	ints occurrences of a given character				
	Write a program conv	ort character into To	ale character				
	• Write a program that	chocks whether the	spie character.				
	• Write a program that	checks whether the	scring is painfulonie of not using string library				
11	• Write a program to domonstrate the use of inbuilt string functions						
-11	<ul> <li>Write a program to demonstrate the use of mount string functions.</li> <li>Write a function nower that computes x raised to the newer y for integer y and y and</li> </ul>						
	• write a function power that computes x raised to the power y for integer x and y and						
	• Write a calculator program (add subtract multiply divide) Propare user defined function						
	• write a calculator program (add, subtract, multiply, divide). Prepare user defined function for each functionality.						
12	Write a program to fir	d sum of elements of	1-D Array using Function				
	• Write a program that	use user defined fu	$\Gamma$ b intrug using runction.				
	variable						
	Valiable. Write a program to find factorial of a number using requires						
	<ul> <li>Write a program to generate Fibenessi series using recursion.</li> </ul>						
12	write a program to generate Fibonacci series using recursion.						
13	write a function which     Define a start start	i takes a two integer a	an ay as argument and give sum of these arrays.				
	Denne a structure to	enter enroiment num	ber, name of student and marks of the student				
	in three subjects. Enter data for 5 students. Display grade cards of all students. Display						
1	student who has top r	ank in the class.					
	• Define a structure call	ed cricket that will de	escribe the following information:				
	Player name, Tea	m name, Batting aver	age				
	Declare an array play	er. Write a program	to print name & team of those players whose				
	batting average is grea	ater than given value.					
14	Write a program to de	monstrate the conce	pt of union.				
	Write a program using	g pointer and function	n to determine the length of string.				
	Write a program to demonstrate the concept of pointer.						
1	• Write a program to ad	d elements of array u	ising pointer.				
- //	· · · · · ·	<u>,</u>					



- **15** Write a program to copy the content one file into another file.
  - Write a program to demonstrate ftell() and fseek() for file handling.
  - Write a program that compares two files and returns 0 if they are equal and 1 if they are not.

#### **Reference Books:**

1	Programming in ANSI C, Eighth Edition by E. Balagurusamy, McGraw Hill Education
2	Let us C, by Yashavant Kanetkar, BPB Publications
3	Fundamentals of Computing and Programming in C, by Pradip Dey, Manas Ghosh, Oxford University Press

4 How to Solve it by Computer, by R. G. Dromey, Pearson Education

## Supplementary learning Material:

**1** NPTEL course / tutorials

- 2 Vlabs.iitb.ac.in
- **3** Open online courses from www.coursera.org, www.udacity.com, etc.

#### **Pedagogy:**

- Direct classroom teaching
- Assignments/Quiz
- Continuous assessment
- Seminar/Poster Presentation
- Course Projects

## Suggested Specification table with Marks (Theory) (Revised Bloom's Taxonomy):

Distribution of Theory Marks in %			larks i	n %	<b>R</b> : Remembering; <b>U</b> : Understanding; <b>A</b> : Applying;	
R	U	Α	N	E	C	N: Analyzing; E: Evaluating; C: Creating
20%	30%	30%	20%	-		

Note: This specification table shall be treated as a general guideline for students and teachers. The actual distribution of marks in the question paper may vary slightly from above table.

#### Course Outcomes (CO):

Sr.	Course Outcome Statements	%weightage
CO-1	Formulate algorithm and/or flowchart for a given problem.	10
CO-2	Translate algorithm and/or flowchart into C program using correct	10
15	syntax and execute it.	
CO-3	Write programs using control structures, arrays, functions, structures.	40
<b>CO-4</b>	Decompose a problem and formulate solutions using functions.	20
CO-5	Apply concepts of array, pointer, structure, functions, recursion and file	20
	management to solve engineering and/or scientific problems.	

#### **Curriculum Revision:**

2.0
June-2022
June-2025